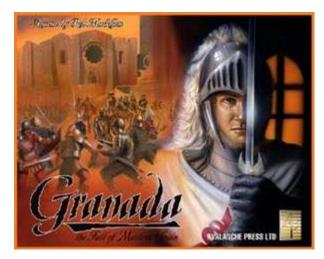
Granada: The Fall of Moslem Spain



Manufacturer: Avalanche Press Cost: \$34.95 Number of Players: 2 Complexity: Beginner Estimated Game Time: 1 to 2 hours Rule Book: 8 Supplements: none Board Size: 22" x 17" hard mounted Number Counters: 120

Description

Granada is an exciting game that marked one of the most pivotal, but largely forgotten, moments in Western Civilization: the fall of Muslim Spain. Without it, Spain would not have been able to send Columbus on his historic voyage.

Players control the dual monarchy of Spain or the kings of Granada. Each player has knights, cavalry and foot soldiers to carry out their commands. The Spaniards have superior forces, but the Moores have virtually unlimited reinforcements from Africa. Control of the ports, and therefore access to these reinforcements, is key.

The game includes 120 one inch counters, and a 22 \times 17 inch hard mounted board. It easy to learn, with only 8 pages of rules. Playing time is 1 to 2 hours.