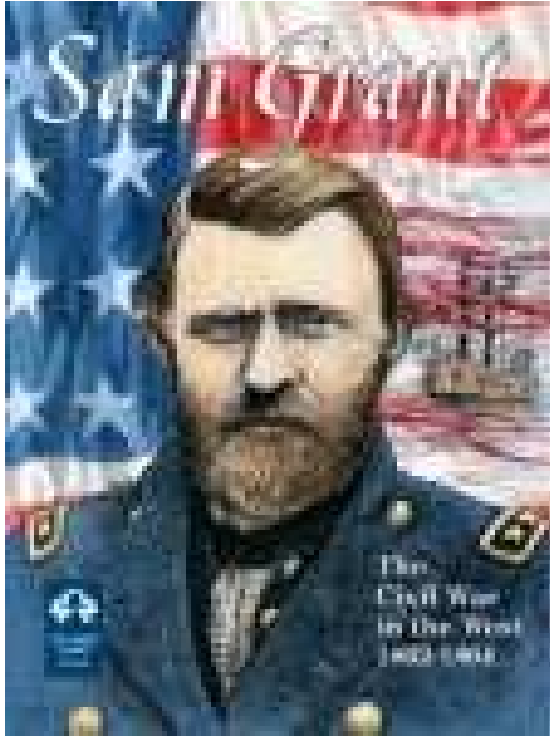


Sam Grant: Civil War in the West, 1862-64



Manufacturer: Columbia Games

Cost: \$49.95

Number of Players: 2 or more

Complexity: Moderate

Estimated Game Time: 2 to 4 hours

Rule Book: moderate complexity, 5 scenarios

Supplements: see below

Board Size: 22" x 25" unmounted map sheet

Number Counters: 84 hardwood

Description

Sam Grant covers the US Civil War on the western front, from St. Louis to Vicksburg, and from Atlanta to Cincinnati. Each player controls units on wooden blocks. The sides of the block have different number of dots, representing the remaining strength of the unit. As the unit takes damage, the block is rotated so the new, weaker number is on top.

In order to create a fog of war, unit blocks are stood up with the backs facing the opponent. In this manner the opponent not tell the type or the strength of the units being deployed against him until battle begins.

The game comes with three small scenarios, each portraying a year from 1862 to 1864. There is a campaign game that covers the entire western theater, plus the game can be linked with Bobby Lee to cover the entire war!